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#### 1702CA302 **DATA WAREHOUSING AND MINING** С L Т Р 3 3 0 0

#### **COURSE OBJECTIVE:**The student should be able to

- 1. To Understand Data mining principles and techniques and Introduce DM as a cutting edge
- 2. business intelligence.
- 3. To expose the students to the concepts of Data warehousing Architecture and Implementation.
- 4. To study the overview of developing areas Web mining, Text mining and ethical aspects of Data mining.
- 5. To identify Business applications and Trends of Data mining.

#### UNIT I DATA WAREHOUSE

Data Warehousing - Operational Database Systems vs Data Warehouses - Multidimensional Data Model - Schemas for Multidimensional Databases - OLAP operations - Data Warehouse Architecture - Indexing - OLAP queries & Tools. 9

#### **DATA MINING & DATA PREPROCESSING** UNIT II

Introduction to KDD process - Knowledge Discovery from Databases - Need for Data Preprocessing – Data Cleaning – Data Integration and Transformation – Data Reduction. **UNIT III ASSOCIATION RULE MINING**8

Introduction - Data Mining Functionalities - Association Rule Mining - Market Basket Analysis -Mining Frequent Itemsets with Candidate Generation – Mining Frequent Itemsets without Candidate Generation Mining Various Kinds of Association Rules

#### **UNIT IV CLASSIFICATION & PREDICTION**10

Classification vs Prediction – Data preparation for Classification and Prediction –Naïve Bayes Classifier- Classification by Decision Tree Introduction -Associative Classification - Support Vector Machines - Prediction: Introduction - Accuracy and Error Measures - Evaluating the Accuracy of a Classifier or Predictor – Model Section

#### **UNIT V CLUSTERING**10

Cluster Analysis - Types of Data in Cluster Analysis - A Categorization of Major Clustering Methods - Partitioning Methods - Hierarchical methods - Grid-Based Methods - Clustering High-Dimensional Data - Constraint-Based Cluster Analysis - Outlier Analysis.

#### **TOTAL: 45 PERIODS**

8

#### **COURSE OUTCOMES :**

Upon completion of this course, the student will:

- Evolve Multidimensional Intelligent model from typical system. i.
- Discover the knowledge imbibed in the high dimensional system. ii.
- Evaluate various mining techniques on complex data objects. iii.

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#### **REFERENCE BOOKS:**

1. Jiawei Han and MichelineKamber, "Data Mining Concepts and Techniques", Second Edition, Elsevier, Reprinted 2011.

2. K.P. Soman, ShyamDiwakar and V. Ajay, "Insight into Data mining Theory and Practice", Easter Economy Edition, Prentice Hall of India, 2006.

3. G. K. Gupta, "Introduction to Data Mining with Case Studies", Easter Economy Edition

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#### **OBJECT ORIENTED ANALYSIS AND DESIGN** 1702CA303 Т Р С L

### **COURSE OBJECTIVE:**

- 1. To provide a brief, hands-on overview of object-oriented analysis in software process
- 2. To discuss Case studies based project specifications to develop object-oriented models and
- 3. To identify implementation strategies.
- 4. To demonstrate and apply basic object oriented techniques to create and modify object oriented analysis and design models.
- 5. To understand and apply testing techniques for object oriented software

#### **UNIT I INTRODUCTION 9**

An overview - Object basics - Object state and properties - Behavior - Methods - Messages -Information hiding – Class hierarchy – Relationships – Associations – Aggregations- Identity – Dynamic binding – Persistence – Metaclasses – Object orientedsystem development life cycle. **UNIT II METHODOLOGY AND UML** 

Introduction - Survey - Rumbugh, Booch, Jacobson methods - Patterns - Frameworks- Unified approach – Unified modeling language – Static and Dynamic models – UMLdiagrams – Class diagram – Use case diagrams – Dynamic modeling – Modelorganization – Extensibility.

### **UNIT III OBJECT ORIENTED ANALYSIS**

Identifying Use case – Business object analysis – Use case driven object oriented analysis – Use case model - Documentation - Classification - Identifying object, relationships, attributes, methods - Super-sub class - A part of relationships Identifyingattributes and methods - Object responsibility

#### **UNIT IV OBJECT ORIENTED DESIGN**

Design process – Axions – Corollaries – Designing classes – Class visibility – Refining attributes - Methods and protocols - Object storage and object interoperability -Databases -Object relational systems – Designing interface objects – Macro and Micro level processes – The purpose of a view layer interface

#### **UNIT V SOFTWARE QUALITY**

Ouality assurance – Testing strategies – Object orientation testing – Test cases – TestPlan – Debugging principles – Usability – Satisfaction – Usability testing – Satisfactiontesting **TOTAL : 45 PERIODS** 

#### **COURSE OUTCOMES:**

- Understand the basic concepts to identify state & behavior of real world objects i.
- Able to learn the various object oriented methodologies and choose the appropriate one for ii. solving the problem with the help of various case studies
- Understand the concept of analysis, design & testing to develop a document for the project iii.
- Able to implement analysis, design & testing phases in developing a software project iv.

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v. Able to understand the testing strategies and know about automated testing tools **REFERENCES:** 

- 1. Craig Larman, Applying UML and Patterns, 2nd Edition, Pearson, 2002.
- 2. Grady Booch, James Rumbaugh, Ivar Jacobson, "The Unified Modeling

LanguageUser Guide", Addison Wesley Long man, 1999.

3. Bernd Bruegge, Allen H. Dutoit, Object Oriented Software Engineering using UML, Patterns and Java, Pearson 2004.

4. Ali Bahrami, "Object Oriented System Development", McGraw Hill International Edition, 1999.

1702CA304	WEB PROGRAMMING	L	Т	Р	С
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### **COURSE OBJECTIVE:**

- 1. To understand the concepts and architecture of the World Wide Web.
- 2. To understand and practice mark up languages
- 3. To understand and practice embedded dynamic scripting on client side Internet Programming
- 4. To understand and practice web development techniques on client-side

#### UNIT I INTRODUCTION TO WWW

Internet Standards – Introduction to WWW – WWW Architecture – SMTP – POP3 – File Transfer Protocol - Overview of HTTP, HTTP request – response — Generation of dynamic web pages. UNIT II UI DESIGN 9

**Markup Language (HTML):** Introduction to HTML and HTML5 - Formatting and Fonts – CommentingCode – Anchors – Backgrounds – Images – Hyperlinks – Lists – Tables – Frames - HTML Forms.**Cascading Style Sheet (CSS):** The need for CSS, Introduction to CSS – Basic syntax and structure -Inline Styles – Embedding Style Sheets - Linking External Style Sheets – Backgrounds – Manipulating text - Margins and Padding - Positioning using CSS.

#### UNIT III INTRODUCTION TO JAVASCRIPT

Introduction - Core features - Data types and Variables - Operators, Expressions, and Statements -Functions - Objects - Array, Date and Math related Objects - Document Object Model - Event Handling - Controlling Windows & Frames and Documents - Form handling and validations. UNIT IV ADVANCED JAVASCRIPT 9

Browser Management and Media Management – Classes – Constructors – Object-Oriented Techniques in JavaScript – Object constructor and Prototyping - Sub classes and Super classes – JSON - jQuery and AJAX.

UNIT V PHP

9

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Introduction - How web works - Setting up the environment (LAMP server) - Programming basics -Print/echo - Variables and constants – Strings and Arrays – Operators, Control structures and looping structures – Functions – Reading Data in Web Pages - Embedding PHP within HTML – Establishing connectivity with MySQL database.

### **TOTAL : 45 PERIODS**

### **COURSE OUTCOMES:**

- i. Acquire knowledge about functionalities of world wide web
- ii. Explore markup languages features and create interactive web pages using them
- iii. Learn and design Client side validation using scripting languages
- iv. Acquire knowledge about Open source JavaScript libraries
- v. Able to design front end web page and connect to the back end databases.

### **REFERENCE BOOKS:**

1. Harvey & Paul Deitel& Associates, Harvey Deitel and Abbey Deitel, "Internet and World Wide Web - How To Program", Fifth Edition, Pearson Education, 2011.

2. Achyut S Godbole and AtulKahate, "Web Technologies", Second Edition, Tata McGraw Hill, 2012.

3. Thomas A Powell, Fritz Schneider, "JavaScript: The Complete Reference", Third Edition, Tata McGraw Hill, 2013.

- 4. David Flanagan, "JavaScript: The Definitive Guide, Sixth Edition", O'Reilly Media, 2011
- 5. Steven Holzner, "The Complete Reference PHP", Tata McGraw Hill, 2008
- 6. Mike Mcgrath, "PHP & MySQL in easy Steps", Tata McGraw Hill, 2012.

7. http://php.net/manual/

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1704CA307	TECHNICAL SEMINAR AND REPORT WRITING	L	Т	Р	С
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#### **COURSE OBJECTIVE:**

- 1. To help students develop listening skills for academic and professional purposes.
- 2. To help students acquire the ability to speak effectively in English in real-life situations.
- 3. To inculcate reading habit and to develop effective reading skills.

The goal of this course is to train the students to critically evaluate a well-defined set of researchsubjects and to summarize the findings concisely in a paper of scientific quality. The paper will beevaluated based on the ability to understand a topic, communicate it and identify the issues. Resultsfrom this term paper will be presented to fellow students and a committee of faculty members.

1. Every student selects a topic related to current trends and the same should be approved by the respective committee. This selection should have at least 5 distinct primary sources.

2. Every student must write a short review of the topic and present it to fellow students and faculty (discuss the topic – expose the flaws – analyze the issues) every week.

3. The faculty should evaluate the short review and award marks with respect to the following.

a. Has the student analyzed – not merely quoted – the most significant portions of the primary sources employed?

b. Has the student offered original and convincing insights?

c. Plagiarism to be checked.

4. Every student should re-submit and present the review article including issues/ comments/conclusions which had arisen during the previous discussion.

5. Every student should submit a final paper as per project specifications along with all short review reports (at least 4 internal reviews) and corresponding evaluation comments.

6. Every student should appear for a final external review exam to defend themselves.

### TOTAL :30 PERIODS

#### **COURSE OUTCOMES** Upon completion of this course, the student will be able to:

- i. Gain confidence in facing the placement interview.
- ii. Develop effective communication skills (spoken and written).
- iii. Interact with each other and face a wide variety of issues, topics, and situations that they are likely to come across as entry level professionals.

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# 2019-2020

#### 2001CA101

#### С LINEAR ALGEBRA, PROBABILITY AND STATISTICS 2 2 0

#### **COURSE OBJECTIVES:**

- 6. To find the basis and dimension of vector space
- 7. To obtain the matrix of linear transformations and its eigenvalues and eigenvectors
- 8. To provide foundation on Applied probability
- 9. To use various statistical techniques in Application Problems
- To introduce the concept of Design of Experiments for data analysis 10.

#### **VECTOR SPACES** UNIT I

Real and Complex fields - Vector spaces over Real and Complex fields - Sub space - Linear space

- Linear independence and dependence - Basis and dimension.

#### UNIT II LINEAR TRANSFORMATION

Linear transformation - Rank space and null space - Rank and nullity - Dimension theorem - Matrix representation of linear transformation - Eigenvalues and Eigenvectors of linear transformation.

#### PROBABILITY AND RANDOM VARIABLES UNIT III

Probability - Axioms of Probability - Conditional Probability - Addition and multiplication laws of Probability - Baye's theorem - Random Variables - Discrete and continuous random variables -Probability mass function and Probability density functions - Cumulative distribution function -Moments and variance of random variables - Properties - Binomial, Poisson, Geometric, Uniform, Exponential, Normal distributions and their properties. **12 Hours** 

#### UNIT IV TESTING OF HYPOTHESIS

Sampling distributions - Tests based on small and large samples - Normal, Student's t, Chi-square and F distributions for testing of mean, variance and proportion and testing of difference of means variances and proportions - Tests for independence of attributes and goodness of fit. 12 Hours

#### **DESIGN OF EXPERIMENTS** UNIT V

Analysis of variance - Completely randomized design - Random block design (One-way and Twoway classifications) - Latin square design -2<sup>2</sup> Factorial design.

#### **COURSE OUTCOMES:**

- On the successful completion of the course, students will be able to
- CO1: Test the consistency and solve system of linear equations.
- CO2: Find the basis and dimension of vector space.
- CO3: Apply the Probability axioms as well as rules and the distribution of discrete and continuous also the random variable ideas in solving real world problems.
- CO4: Use statistical techniques in testing hypothesis on data analysis.
- CO5: Use the appropriate statistical technique of design of experiments in data analysis.

#### **REFERENCES:**

#### **TOTAL: 60 HOURS**

#### 12 Hours

12 Hours

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- 7.1Friedberg A.H, Insel A.J. and Spence L, Linear Algebra, Prentice Hall of India, New Delhi, 2004.
- 8. Faires J.D. and Burden R., Numerical Methods, Brooks/Cole (Thomson Publications), New Delhi, 2002.

9. Devore, J.L, Probability and Statistics for Engineering and Sciences, Cengage Learning, Eighth Edition, New Delhi, 2014.

- I. Miller and M. Miller, Mathematical Statistics, Pearson Education Inc., Asia Seventh Edition, 10. New Delhi, 2011.
- Richard Johnson, Miller and Freund's Probability and Statistics for Engineer, Prentice Hall of 11. India Private Ltd., Eighth Edition, New Delhi, 2011.
- https://nptel.ac.in/ 12.

#### Р С Т ADVANCED DATA STRUCTURES AND ALGORITHMS A 3

#### **PREREQUISITE :**

2002CA102

#### Problem Solving And Programming

#### **COURSE OBJECTIVES:**

- 1. To understand the linear and non linear data structures available in solving problems
- 2. To know about the sorting and searching techniques and its efficiencies
- 3. Using the Graph data structures and algorithms in real time applications
- 4. To use algorithm design paradigms for algorithm design

#### LINEAR DATA STRUCTURES UNIT I

Introduction – Arrays – Structures- Abstract Data Types (ADT)- Stack- Representing Stacks- Applications of stack – Infix to postfix conversion – evaluation of expression- Queue- Representing Queue- Applications of Queue- Linked Lists -singly Linked list- Doubly Linked lists.

#### UNIT II TREE STRUCTURES

Binary Trees – Operations on Binary trees – Binary Tree Representations – Node representation – Internal and External nodes- Binary tree Traversals - Binary search tree -Huffman Algorithm-

UNIT III BALANCED SEARCH TREES. SORTING AND INDEXING 9 Hours Red-Black trees -B-Trees - Sorting - Bubble sort - Quick Sort - Insertion Sort - Heap sort - Hashing -Hashing functions - Collision Resolution Techniques - Separate chaining - Open addressing - Multiple Hashing.

#### UNIT IV GRAPHS

Definitions - Representation of graph - Graph Traversals - Depth-first traversal - breadth-first traversal applications of graphs - Topological sort - shortest-path algorithms - minimum spanning tree - Prim's and Kruskal's algorithms – Single Source Shortest Path -Dijkstra''s Algorithm -biconnectivity – Euler circuits.

ALGORITHM DESIGN AND ANALYSIS UNIT V Algorithm Analysis - Asymptotic Notations - Divide and Conquer - Merge Sort - Binary Search -Greedy Algorithms – Activity Selection Problem – Dynamic Programming – Matrix Chain Multiplication – Longest Common Subsequence- Backtracking – Sum of Subset Problem-NP Problems -Polynomial Time – Polynomial-time Verification -Vertex Cover Problem-Clique. **TOTAL: 45 HOURS** 

#### **FURTHER READING:**

Geometric Algorithms

#### **COURSE OUTCOMES:**

On the successful completion of the course, students will be able to

CO1: To select and apply the data structure to suit any given problem

## 9 Hours

# 9 Hours

## 9 Hours



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- CO2: Design and Implement Tree data structures and Sets
- CO3: Implement a variety of algorithms for sorting
- CO4: To apply the algorithm design techniques to any of the real world problem.
- CO5: Design algorithms using dynamic programming and Greedy approaches and graph structure to solve real-life problems.
- CO6: Analyze problems in terms of polynomial time.

#### **REFERENCES:**

- 2. Y. Langsam, M. J. Augenstein and A. M. Tenenbaum, "Data Structures using C", Pearson Education Asia, 2004.
- 2.T. H. Cormen, C. E. Leiserson, R. L. Rivest, and C. Stein, "Introduction to algorithms", Second Edition
- 3. Anany Levitin "Introduction to the Design and Analysis of Algorithms" Pearson Education 2003.
- 4. M. A. Weiss, "Data Structures and Algorithm Analysis in C++", Pearson Education Asia, 2013.

5.https://www.tutorialspoint.com/data\_structures\_algorithms/algorithms\_basics.htm

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200	2CA103	COMPUTER COMM	IUNICA	TIONS AND NETWORKS	3	0	0	3
PREREC	DUISITE:							
		Computer Organis	ration an	d Architecture				
COURSI	E OBJECTIV	ES:						
	1. To expl	ore various data communica	tion tech	niques.				
	2. To know	network fundamentals and	pro toco la	L.				
	3. To undo	rstand network addressing an	nd routing	g concepta.				
	4. To unde	cratand the requirement of rel	lisble and	unreliable communication				
	S. To unde	entand the functionality and	concepts	of various application layer prot	ocela			
UNITT	DATA	COMMUNICATIONS					08 1	Hours
Data con	munications	and Networking: Commun	tication	model, Data transmission con	cepta :	and t	mine	legy,
Tranamia	sion media, D	ata encoding techniques -	<ul> <li>Digital</li> </ul>	data communication techniqu	ca: En	ter de	tectio	n and
			-	200300011001				
UNIT II	SETW	ORK FUNDAMENTALS			P. C.		ua .	Hours
stop and	wait protocol,	aliding window protocols.		work internet layer. Framing -	Action			iien.
INTER OF		LINKLAVER				_	101	
		LIGHTATER	ad Free	Competing , MAC = Ethernet To	lere eie		ind an	LAN
MAC - I	Blue Tooth - E	Seidges – Spanning Tree Al	gorithm.					
UNIT IV	NETW	ORKLAYER	-			Т	091	lours
Network	layer function	a - circuit awitching - pa	eket swit	ching - IP datagram - IPv4 - 3	ub net	ing a	nd de	m
address:	ig – IPv6 – AR	P- Routing protocols: dista	nee veete	r, link state = JCMP = JCMPv6 =	Case a	tudy	on Ne	twork
INIT V	TRAN	SPORT LAVER AND ARE	I ICATI	IN LAVER		_	101	Bauer
Imnapor	t Layer: Duties	of transport layer- User Dat	tagram Pr	otocol - Transmission Control 3	rotoco	1-0	onges	tion -
Congesti	ion control. Ag	plication Layer: Application	layer Pre	stocola - World Wide Web and	HTTP	- FT	₽-D	omein
пата зуз	tem- Telnet -1	Electronic mail protocols -S	8884P - (	Case study on Software Defined	Netwo	adea.		
					101	AL:	45 H	DURS
		Network Simulatio	n 3 Tee					
COURS	OUTCOME	s:		-				
	On the success	ful completion of the course	, students	will be able to				
COL	Analyze the C	ommunication Model and D	ats cn co	ding techniques used in Compute	r Come	nunice	tions	
CO2:	Create simple	networks by applying netwo	orking Pro	o toco la				
CO3: Establish Data communication layer in simple networks using Data Link Protocols.								
CO4:	Categorize IP	addresses using classes of B	and cres	ate aubrieta.				
COS:	Establish Tran	aport layer and application l	layer in a	imple networks using protocols				
REFER	NOB:							
1. Lang	L. Peterson ar	id Bruce S. Davie, "Compu- ten Publishers, 2012	ter Netw	orka: A Systema Approach", Fi	Ah Edi	ien,		
2. Will	am Stallings.	Data and Computer Comm	unication	a", Tenth Edition, Pearson, 20	13			
3. Jame	F. Kurese,	Keith W. Ross, "Comp	puter Ne	tworking: A Top-Down App	meth'	, 14	h Er	ition,
4 2000	ARAAACOBOR.	2012. Immunication and Network		h Edition, TMH, 2012				
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L T P C 3 0 0 3 2002CA104 ADVANCED DATABASES PREREQUISITE: 1. Basic Data Stress 2. Database management system COURSE OBJECTIVES: To learn the fundamentals of Parallel and Distributed Database To make a study on Object Oriented Databases
 To explore the concepts of XML Databases and Mobile Databases 4. To gain knowledge on the intelligent Databases. 
 UNIT I
 PARALLEL AND DISTRIBUTED DATABASES
 09 Hours

 Dunbase System Architectures: Centralized and Client-Server Architectures - Server System Architectures - Parallel Systems-Databased Systems - Parallel Database: 100 Parallelism - Inter and Intra Query Parallelism - Inter and Intra operation Parallelism - Distributed Database Concepts - Distributed Data Strage - Distributed Transactions - Commit Protocols - DISTRICT AND OBJECT RELATIONAL DATABASES
 09 Hours

 UNIT II
 OBJECT AND OBJECT RELATIONAL DATABASES
 09 Hours

 Concepts
 Object Parallelism - Chiene Andrease - Lieu Operational - Method - Persistence - Type and Class Riemachies - Infordiance - Complex Object Database Standards, Languages and Design: ODMO Medid - ODL - OQL - Object Relational and Extended - Relational System Object Relational System Object Relational System
 09 Hours

 Object Relational System
 OU
 Ours - Ours - Ours - Object Relational and Extended - Relational System Object Relational System
 09 Hours
 Standards, Languages and Design: ODM9 Model = ODL = OQL = Object Relational and Extended = Relational System - Object Relational Sentance in SOL / Oncle = Galacian UNIT III XML DATABASES OM Databases: NML Data Model = DTD - XML Schema - XML Querying = Web Databases = JDBC - Information Retrieval = Data Model = DTD - XML Schema - XML Querying = Web Databases = JDBC - Information Retrieval = Data Watcheusing = Data Mining. UNIT IV MOBILE UNIT REASES Weblie Databases. Location and Handeff Management - Effect of Melality on Data Management - Location Dependent Data Distribution - Melale Transaction Models - Concurrency Control - Transaction Commit Protocols-Mobile Databases. Convery Schemes. Data Dataibution - Mobile Transaction Models - Concurrency Control - Transaction Cormit Protocols-Mobile Database Recovery Schemes. <u>ENTIV INTELLIGENT DATABASES</u> Active databases - Deductive Databases - Knowledge bases - Multimedia Databases - Multimedia Database Design -Snatiel Databases. TOTAL: 45 BOCK FURTHER READING: Data mining and Watchevalue, Big Data COURSE OUTCOMES: Control as:
 Control as a completion of the course, students will be able to
 Cont in successful completion of the course, students will be able to
 CO1 Develop transaction processing systems with concurrency control.
 CO2 Develop XML databases for real time appleations
 CO3 Develop XML databases for metalle devices.
 CO2 Design Mobile databases for metalle devices.
 CO2 COS Apply intelligentrales in database douslog.com REFERENCES: FERENCES: 1. Honry F Egoth, Abmham Subergeber, and S. Suchaphan, "Database System Concepts", Sixfi Edition, McGraw Hill, 2011. 2. CLIDstr. & Kannan, SSourgynather, "An Introduction to Database Systems", Eighth Edition, Pearson

	Education, 2006.
3.	<ol> <li>Elmand, S.B. Navabe, "Fundamentals of Database Systems", Fifth Edition, Peason Education/Addison Wesley, 2007.</li> </ol>
4.	Thomas Cannolly, and Carolyn Begg, "Database Systems, A Practical Approach to, Perigg, Implementation and Management", Third Edition, Pearson Education, 2007.
5.	Submension, C.Multimodia Databasta", Morgan Kauffman Publishers, 2003.
6.	Frank. P. Coyle, "XML, Web Services Agd. The Data Revolution", Pearson Education, 2012.
7.	https://www.gccksforgccksorgintroduction-of-dbma-database-management-system-act-1/
8.	https://www.javstgoint.com/dbma-tutorial
9.	https://www.tutorialspoint.com/dbms/index.htm
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2002CA201		L	Т	Р	С
	ADVANCED JAVA PROGRAMMING	3	0	0	3

#### **PREREQUISITE :**

2. ProgrammingConcepts using C and C++

#### **COURSE OBJECTIVES:**

- 4. To understand and apply the fundamentals core java, packages, database connectivity for computing
- 5. To enhance the knowledge to server-side programming
- 6. To provide knowledge on advanced features like Swing, Sockets and MVC architecture.

#### UNIT I JAVA FUNDAMENTAL

Java features - Java Platform - Expressions, Operators, and Control Structures - Classes, Methods and Inheritance- Packages and Interfaces - Exception Handling - Garbage Collection - Multithreading

#### **UNIT II GUI and I/O PROGRAMMING**

AWT package - Layouts - Event Package - Event Model - Painting- Swing Fundamentals- Swing Classes-Working with Text Fields, Buttons, List and Scroll panes - Input Output Package

UNIT III JDBC AND WEB APPLICATION DEVELOPMENT Accessing Database with JDBC - Basics - Manipulating Databases with JDBC - Overview of Servlets -

Servlet API – Servlet Life Cycle – Servlet Configuration – Running Servlet withDatabase Connectivity –

Session Tracking – Basics of JSP – Java Server Faces – MultitierApplication Architecture –

MVCArchitecture of JSF Apps - Common JSF Components -Session Tracking.

DISTRIBUTED APPLICATION AND NETWORKING BASICS **UNIT IV** 07 Hours Remote Method Invocation-Java and the Net - Inet Address - TCP/IP Client Sockets - URL -URL Connection – TCP/IP Server Sockets –Datagrams.

#### **ADVANCED FRAMEWORKS** UNIT V

Understanding Struts - MVC framework - Struts Control Flow -Building Model View Controller Component – Hibernate – Architecture – Understanding O/Rmapping – Query language – Spring Framework - Architecture - Case Studies.

#### **TOTAL: 45 HOURS**

**FURTHER READING:** 

2. Enterprise Java Beans

#### **COURSE OUTCOMES:**

On the successful completion of the course, students will be able to

- CO1: Develop programs using Java Classes, Interfaces and Exception Handling (K3)
- CO2: Create GUI application using AWT packages and Swing (K6)
- CO3: Create dynamic web applications with database connectivity using serversidetechnologies(K6)
- CO4: Design and Implement applications using RMI, TCP and UDP sockets(K3)
- CO5: Design and development of applications using advanced frameworks(K3)

#### **REFERENCES:**

- 8. "Core and Advanced Java, Black Book", Dreamtech Press, 2018.
- 9. Paul J. Deitel, Harvey Deitel, "Java How to Program", Eleventh Edition, Pearson, 2017.
- 10. Cay S. Horstmann, "Core Java Volume I & II", Pearson Education, 2018.
- 11. Herbert Schildt, "Java The Complete Reference", Eighth Edition, Tata McGraw Hill, 2011.
- 12. Paul Dietel, Harvey Dietel, Abbey Dietel, "Internet and World Wide Web", Fifth Edition,
- 13. Pearson Education, 2012.

#### **09 Hours**

**08 Hours** 

#### 12 Hours

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14. https://www.oracle.com/corporate/pressrelease/Java-10-032018.html

2002CA2	202	MOBILE TECHNOLOGIES	L	Т	Р	С
			3	0	0	3
PREREQ	UIS	ITE :				
	1.	ComputerNetworks				
COURSE	E OB.	IECTIVES:				
	1. 2. 3. 4. 5.	To understand the basics of wireless voice and data communicationtechnor. To learn the basic concepts, aware of the GSM, Routing and GPRS Archi To study the working principles of wireless LAN and its standards To build knowledge on various Mobile Computing algorithms To Know the Network, Transport Functionalities of Mobile communication To understand the concepts of Addee and wireless cancer networks	ologies. tecture	•		
	0.	To understand the concepts of Autoc and whereas sensor networks.				
UNIT I	vv	IRELESS COMMUNICATION FUNDAMENTALS			9 Ho	ırs
Introducti	on –	Wireless transmission – Frequencies for radio transmission – Signals – Ante	nnas –	Signa	il DMA	
Cellular V	UII — I Virola	Multiplexing – Modulations – Spread spectrum – MAC– SDMA – FDMA –		4-C	DMA	_
		ELECOMMUNICATION SYSTEMS			9 Hoi	ars
GSM – Moh	ile se	rvices -System Architecture – Protocols – Localization and calling – Hande	over – S	Securi	tv - G	PRS-
System Arch	nitect	ure –Protocols- SMS Architecture- Value Added Service through SMS.			ij e	1100
UNIT III	Μ	OBILE WIRELESS NETWORK SHORT RANGE NETWORKS			8 Ho	urs
Introducti	on-W	LAN Equipment-WLAN Topologies-WLAN Technologies-IEEE 802.11 A	rchited	ture-	Protoc	ol
architectu	re <mark>- W</mark>	AP Architecture - Bluetooth - Bluetooth Protocol - Security in Bluetooth - Ir	DA- Zig	gBee.		
UNIT IV	<mark>M</mark>	OBILE NETWORK LAYER, TRANSPORT LAYER			9 Ho	urs
Mobile IP– Advertiseme – DSR Tr Transmissio	Mobi ent an aditic n/ Tii	le IP- Mobile IP – Goals – Assumptions and Requirement – Entities – IP d Discovery – Registration – Tunneling and Encapsulation- IPv6 – DHCP – A onal TCP – Indirect TCP – Snooping TCP – Mobile TCP – Fast Retr neout Freezing – Selective Retransmission.	packet \d hoc ansmit/	Deliv Netwo Fast	very – orks- I tRecov	Agent )SDV 'ery –
UNIT V	PI 	ATFORMS AND RECENT TRENDS			10 Hoi	ırs
Mobile Appl Creating Use game, Clock	lication er Intra t, cale	ons Development- Android Application Architecture- The Android Application erfaces- Appcelerator Architecture-types mobile os- Geo services- creating endar, Convertor, phone book, Text Editor	tion Lif	appli	cation	s like
C ,			тота	L: 45	5 HOU	RS
FURTHE	ER R	EADING / CONTENT BEYOND SYLLABUS / SEMINAR:				
	1.1	Mobile Adhoc Networks(MANET)				
COURSE	E OU'	TCOMES:				
_	Oı	the successful completion of the course, students will be able to				
CO1	: Aı	nalyze the terminals signal separation and cell capacity of SDMA, FDMA and	nd CDN	MA in	ı wirel	ess

communication. (K4) CO2: Categorize the GSM and GPRS system architecture in Telecommunication system. (K2)



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- CO3: Categorize the System architectures and protocols of Wireless LAN. (K2)
- CO4: Analyze the performance of fast transmit and fast recovery for a given Mobile Network.
- CO5: Develop the game application using Android Controls. (K3)
- CO6: Develop the mobile application for location tracking system using GPRS.(K3)

#### **REFERENCES:**

- 1. KavehPahlavan, PrasanthKrishnamoorthy, "Principles of Wireless Networks", Pearson Education, 2003.
- 2. UweHansmann, LotharMerk, Martin S. Nicklons and Thomas Stober, "Principles of Mobile Computing", Springer, New York, 2003.
- 3. C.K.Toh, "AdHoc Mobile Wireless Networks", Prentice Hall Inc., 2002.
- 4. Jochen Schiller, "Mobile Communications", Second Edition, Prentice Hall of India, Pearson Education, 2003.
- 5. William Stallings, "Wireless Communications and Networks", Second Edition, Prentice Hall of India, Pearson Education, 2004.
- 6. https://www.tutorialspoint.com/mobile\_computing/mobile\_computing\_pdf\_version.html
- 7. https://www.tutorialspoint.com/android/

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#### 2002CA203

#### DATA MINING TECHNIQUES

#### **PREREQUISITE :**

2. Database Management Techniques

#### **COURSE OBJECTIVES:**

- 6. To Understand Data mining principles and techniques and Introduce DM as a cutting edge **Business intelligence**
- 7. To expose the students to the concepts of Data warehousing Architecture and Implementation.
- 8. To know the data mining techniques in details for better organization and retrieval of data
- 9. To learn to use association rule mining for handling large data
- 10. To identify Business applications and Trends of Data mining.

#### UNIT I DATA MINING & DATA PREPROCESSING

Introduction to KDD process - Knowledge Discovery from Databases - Need for Data Preprocessing - Data Cleaning – Data Integration and Transformation – Data Reduction.

#### ASSOCIATION RULE MINING UNIT II

Introduction - Data Mining Functionalities - Association Rule Mining -Market Basket Analysis - Mining Frequent Itemsets with Candidate Generation -Mining Frequent Itemsets without Candidate Generation Mining Various Kinds of Association Rules

#### **CLASSIFICATION AND PREDICTION** UNIT III

Classification vs Prediction - Data preparation for Classification and Prediction -Naïve Bayes Classifier-Classification by Decision Tree Introduction -Associative Classification - Support Vector Machines -Prediction: Introduction – Accuracy and Error Measures – Evaluating the Accuracy of a Classifier or Predictor – Model Section

CLUSTER ING AND CLUSTER ANALYSIS IN PYTHON **UNIT IV** 

Cluster Analysis - Types of Data in Cluster Analysis - A Categorization of Major Clustering Methods -Partitioning Methods - Hierarchical methods- Grid-Based Methods - Clustering High- Dimensional Data -Constraint-Based Cluster Analysis – Outlier Analysis.- K means clustering in python-DBSCAN-HAC. **12 Hours** 

**OPEN SOURCE DATA MINING TOOLS** UNIT V

Introduction -- RapidMiner-Attributes-Modeling-Design and Analysis process-Visualization

#### **TOTAL: 60 HOURS**

#### **FURTHER READING:**

2. Bootstrap

#### **COURSE OUTCOMES:**

- On the successful completion of the course, students will be able to
- CO1: Preprocess the data for mining applications
- CO2: Apply the association rules for mining the data
- CO3: Design and deploy appropriate classification techniques
- CO4: Cluster the high dimensional data for better organization of the data
- CO5: Able to understand the Open Source Mining tools

#### **REFERENCES:**

- 8. Jiawei Han and MichelineKamber, "Data Mining Concepts and Techniques", Second Edition, Elsevier, Reprinted 2011.
- 9. K.P. Soman, ShyamDiwakar and V. Ajay, "Insight into Data mining Theory and Practice", Easter Economy Edition, Prentice Hall of India, 2006.
- 10. G. K. Gupta, "Introduction to Data Mining with Case Studies", Easter Economy Edition

# 12 Hours

#### **12 Hours**

12 Hours

**12 Hours** 



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BERSON, ALEX & SMITH, STEPHEN J, Data Warehousing, Data Mining, and OLAP, TMH Pub..

- 11. Pang-Ning Tan, Michael Steinbach and Vipin Kumar, "Introduction to Data Mining", Pearson Education, 2007
- 12. MARAKAS, GEORGE M, Modern Data Mining, and Visualization, Pearson Education, 2011
- 13. George Seif's article, "The 5 Clustering Algorithms Data Scientists Need to Know."
- 14. www.wideskills.com/data-mining-tutorial/data-mining-techniques

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2002CA204	INTERNET OF THINGS	2	0	2	3

#### **PREREQUISITE:**

- 3. Computer Organization and Design
- 4. Computer Communications and Networks

#### **COURSE OBJECTIVES:**

- 4. To understand the fundamentals of Internet of Things.
- 5. To build a small low cost IoT application using Raspberry Pi and Arduino.
- 6. To apply the concept of Internet of Things in the real world scenario.

#### UNIT I FUNDAMENTALS OF IoT

Internet of Things - Physical Design - Logical Design - IoT Enabling Technologies - IoT Levels & Deployment Templates -Domain Specific IoTs – IoT and M2M – IoT System Management with NETCONF – YANG – IoT Platforms Design Methodology.

#### UNIT II **IOTARCHITECTURE**

M2M high-level ETSI architecture - IETF architecture for IoT - OGC architecture - IoT reference model - Domain model -Information model – functional model – communication model – IoT reference architecture.

#### UNIT III **IoT PROTOCOLS**

Protocol Standardization for IoT - Efforts - M2M and WSN Protocols - SCADA and RFID Protocols - Unified Data Standards -Protocols – IEEE 802.15.4 – BACNet Protocol – Modbus – Zigbee Architecture – Network laver – 6LowPAN – CoAP – Security.

**UNIT IV BUILDING IOT WITH RASPBERRY PI AND ARDUINO 12 Hours** Building IOT with Raspberry Pi – IoT Systems – Logical Design using Python – IoT Physical Devices & Endpoints – IoT Device – Building blocks - Raspberry Pi - Board - Linux on Raspberry Pi - Raspberry Pi Interfaces - Programming Raspberry Pi with Python - Other IoT Platforms - Arduino Basics - Arduino Software IDE - Arduino Boards - Arduino Programming Language - Developing IoT Applications using Arduino – Case study Applications. **12 Hours** 

#### UNIT V CASE STUDIES AND ADVANCED TOPICS

Real world design constraints - Applications - Asset management, Industrial automation, Smart grid, Commercial building automation, Smart cities - Participatory sensing - Data Analytics for IoT - Software & Management Tools for IoT - Cloud StorageModels & Communication APIs - Cloud for IoT - Amazon Web Services for IoT.

#### **FURTHER READING:**

FOG Computing

#### **COURSE OUTCOMES:**

On the successful completion of the course, students will be able to

- CO1: Explain the fundamentals of IoT. (K2)
- CO2: Describe the Architecture of IoT.(K2)
- CO3: Categorize the Protocols of IoT.(K2)
- CO4: Develop IoT applications using Raspberry Pi. (K3)
- CO5: Develop IoT applications using Arduino.(K3)
- CO6: Make use of Cloud to deploy real time IoT Applications.(K3)

#### **REFERENCES:**

11. ArshdeepBahga, VijayMadisetti, "InternetofThings-A hands-on approach", Universities Press, 2015.

# 12 Hours

**12 Hours** 

#### **TOTAL: 60 HOURS**



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- 12. Dieter Uckelmann, Mark Harrison, Michahelles, Florian (Eds), "Architecting the Internet of Things", Springer, 2011.
- 13. Honbo Zhou, "The Internet of Things in the Cloud: A Middleware Perspective", CRC Press, 2012.
- 14. Olivier Hersent, David Boswarthick, Omar Elloumi, "The Internet of Things Key applications and Protocols", Wiley, 2012.
- 15. ManoelCarlosRamon,"Intel®Galileo and Intel®GalileoGen2:API Features and ArduinoProjectsfor Linux Programmers", Apress, 2014.
- 16. MarcoSchwartz,"Internetof Things with the ArduinoYun", PacktPublishing, 2014.
- 17. "Internet of Things: Science Fiction or Business Fact?" (PDF). Harvard Business Review. November 2014. Retrieved 23 October 2016.
- 18. Kyriazis, D.; Varvarigou, T.; Rossi, A.; White, D.; Cooper, J. (4-7 June 2013). "Sustainable smart city IoT applications: Heat and electricity management & Eco-conscious cruise control for public transportation"
- 19. https://www.tutorialspoint.com/internet\_of\_things/
- 20. https://www.edureka.co/blog/iot-tutorial/

		L	I	P	C
2002CA105	PYTHON PROGRAMMING	3	0	0	3

#### **PREREQUISITE :**

- 3. Objected Oriented Programming
- 4. Advanced Java Programming

#### **COURSE OBJECTIVES:**

- 5. To introduce the basics of Python.
- To implement python programs with conditionals and loops 6.
- 7. Demonstrate the use of Python lists and dictionaries
- 8. Describe and apply object-oriented programming methodology

#### UNIT I **INTRODUCTION PYTHON**

Introduction –Python –Interpreter-keywords and identifier-Data types-Variables-operators-Expression-Comments- list-statements-tuple assignment- operators-module--illustrative programs...

#### UNIT II **CONTROL FLOW AND FUNCTION**

Conditionals- Boolean values and operators- conditional (if)-alternative (if-else),-chained conditional (if-elifelse);-Iteration: state-while-for-break- continue- pass- functions- return values-parameters-local and global scope-function composition- recursion-Strings-string slices- immutability- string functions and methodsstring module- Lists as arrays. 9 Hours

#### UNIT III LISTS, TUPLES, DICTIONARIES

Lists: list operations-list slices- list methods-list loop- mutability-aliasing-cloning lists-list parameters-Tuples: tuple assignment- tuple as return valued-Dictionaries-operations and methods-advanced list processing - list comprehension- Illustrative programs-selection sort- insertion sort,-Mergesort-histogram.

#### **UNIT IV** NumPy

UNIT V

NumPy- NumPy Array-NumPy Side Effects-SubsettingNumPy Arrays-2D NumPy Arrays-2D Arithmetic -**Basic Statistics** 

#### FILES.MODULES AND PACKAGES

Files and exception-text files- reading and writing files-format operator-command line arguments-errors and exceptions-handling modules-packages- Represent compound data using Python lists, tuples, dictionaries word count- copy file.

#### 9 Hours

## 9 Hours

# 9 Hours



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2004CA208 LIFE SKILL II - APTITUDE - I

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0 0 2 1

#### Course Objective (s):

To brush up problem solving skill and to improve intellectual skill of the students

• To be able to critically evaluate various real life situations by resorting to Analysis Of key issues and factors

- To be able to demonstrate various principles involved in solving mathematical problems and thereby reducing the time taken for performing job functions.
- To enhance analytical ability of students
- To augment logical and critical thinking of Student

Unit 1 Introduction to Number System, Basic Shortcuts of addition, Multiplication, Division

Classification of numbers – Types of Numbers - Divisibility rules - Finding the units digit - Finding remainders in divisions involving higher powers - LCM and HCF Models - Fractions and Digits – Square, Square roots – Cube, Cube roots – Shortcuts of addition, multiplication, Division.

#### Unit 2 Ratio and proportion, Averages

Definition of Ratio - Properties of Ratios - Comparison of Ratios - Problems on Ratios - Compound Ratio - Problems on Proportion, Mean proportional and Continued Proportion Definition of Average - Rules of Average - Problems on Average - Problems on Weighted Average - Finding average using assumed mean method.

#### Unit 3 Percentages, Profit And Loss

Introduction Percentage - Converting a percentage into decimals - Converting a Decimal into a percentage - Percentage equivalent of fractions - Problems on percentages - Problems on Profit and Loss percentage- Relation between Cost Price and Selling price - Discount and Marked Price - Two different articles sold at same Cost Price - Two different articles sold at same Selling Price - Gain% / Loss% on Selling Price.

#### Unit 4 Coding and decoding, Direction sense

Coding using same set of letters - Coding using different set of letters - Coding into a number - Problems on R-model - Solving problems by drawing the paths - Finding the net distance travelled - Finding the direction - Problems on clocks - Problems on shadows - Problems on direction sense using symbols and notations.

#### Unit 5 Number and letter series Number and Letter Analogies, Odd man out

Difference series - Product series - Squares series - Cubes series - Alternate series - Combination series - Miscellaneous series - Place values of letters - Definition of Analogy - Problems on number analogy - Problems on letter analogy - Problems on verbal analogy - Problems on number Odd man out - Problems on verbal out - Problems on verbal Odd man out

#### **Total 30 Hours**

#### **COURSE OUTCOMES:**

On the successful completion of the course, students will be able to CO1: Learners should be able to understand number and solving problems least time using various shortcut CO2: Solve problems on averages; compare two quantities using ratio and proportion. 6 Hours

6 Hours on, Mean

6 Hours

6 Hours

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CO3: Calculate concept of percentages, implement business transactions using profit and loss. CO4: Workout concepts of Coding and Decoding, ability to visualize directions and understand the logic behind a sequence. CO5: Learners should be able to find a series the logic behind a sequence.

#### **References:**

- 7. Arun Sharma, 'How to Prepare for Quantitative Aptitude for the CAT', 7th edition, McGraw Hills publication, 2016.
- 8. Arun Sharma, 'How to Prepare for Logical Reasoning for CAT', 4th edition, McGraw Hills publication, 2017.
- 9. R S Agarwal, 'A modern approach to Logical reasoning', revised edition, S.Chand publication, 2017.
- 10. R S Agarwal, 'Quantitative Aptitude for Competitive Examinations', revised edition, S.Chand publication, 2017.
- 11. Rajesh Verma, "Fast Track Objective Arithmetic", 3<sup>rd</sup> edition, Arihant publication, 2018.
- 12. B.S. Sijwalii and InduSijwali, "A New Approach to REASONING Verbal & Non-Verbal", 2<sup>nd</sup> edition, Arihnat publication, 2014.

1704CA307	TECHNICAL SEMINAR AND REPORT WRITING	L	Т	P	С
		0	0	2	1

#### **COURSE OBJECTIVE:**

- 4. To help students develop listening skills for academic and professional purposes.
- 5. To help students acquire the ability to speak effectively in English in real-life situations.
- 6. To inculcate reading habit and to develop effective reading skills.

The goal of this course is to train the students to critically evaluate a well-defined set of researchsubjects and to summarize the findings concisely in a paper of scientific quality. The paper will be valuated based on the ability to understand a topic, communicate it and identify the issues. Resultsfrom this term paper will be presented to fellow students and a committee of faculty members.

1. Every student selects a topic related to current trends and the same should be approved by the respective committee. This selection should have at least 5 distinct primary sources.

2. Every student must write a short review of the topic and present it to fellow students and faculty (discuss the topic – expose the flaws – analyze the issues) every week.

3. The faculty should evaluate the short review and award marks with respect to the following.

a. Has the student analyzed – not merely quoted – the most significant portions of the primary sources employed?

b. Has the student offered original and convincing insights?

c. Plagiarism to be checked.

4. Every student should re-submit and present the review article including issues/ comments/conclusions which had arisen during the previous discussion.

5. Every student should submit a final paper as per project specifications along with all short review reports (at least 4 internal reviews) and corresponding evaluation comments.

6. Every student should appear for a final external review exam to defend themselves.

#### TOTAL :30 PERIODS

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#### **COURSE OUTCOMES** Upon completion of this course, the student will be able to:

- iv. Gain confidence in facing the placement interview.
- v. Develop effective communication skills (spoken and written).
- vi. Interact with each other and face a wide variety of issues, topics, and situations that they are likely to come across as entry level professionals.

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1702	CA401	ADVANCED J.	AVA PRC	GRAMMI	NG	L	T	<b>P</b>	<b>C</b> 3
	COURSE OBJ	ECTIVE: The studer	nt should b	e able to		5	0	0	5
	<ol> <li>To under</li> <li>To learn</li> <li>To learn</li> <li>To under</li> </ol>	rstand the advanced c the concepts of web the concept of distribution rstand the importance	oncepts of applicatior outed object of advance	java. as and MVC ets including ed framewo	architectur web servic rks.	re. ces.			
	UNIT I INTER	RNET APPLICATIO	ONS					9	
	Domain Name Sorting Mail an Chatting - Mess Privacy and site	System - Exchangin d avoiding e-mail vin saging – Usenet Nev	g E-mail - ruses – Ch vsgroup –	- Sending a atting and C Voice and V	nd Receivi Conferencir Video Con	ing Files ng on the ferencin	- Figh e Interno g – We	ting S et – O b Sec	pam, nline urity,
	UNIT II JAVA	FUNDAMENTAL						9	
	Java features – Structures – Cla	Java Platform – Jasses, Packages and Ir	ava Funda iterfaces –	mentals – 1 Exception H	Expression Iandling.	s, Opera	ators, a	nd Co	ontrol
	UNIT III PAC	KAGES			0			9	
	AWT package –	- Layouts – Container	s – Event	Package – E	vent Mode	l – Paint	ing – G	arbage	;
	Collection – Mu	Itithreading – Langua	age Packag	ges.				0	
	UNII IV ADV. Utility Pockogo	ANCED JAVA PRO		IING or Classon	Iovo Dotok	Neo Con	naativit	9 11 Sou	aulata
	-RMI – Swing F	S – Input Output Fack	ages – mir 7 Classes	ei Classes –	Java Dalal		nectivit	y - 36	viets
	UNIT V JAVA	BEANS AND NET	WORKIN	G				9	
	Java Beans – A BDKUsingBear Basics - Java a TCP/IP Server S	pplication Builder To Info Interface – Pers nd the Net – InetAdo Sockets – A Caching	ools - Usin istence- Ja łress – TC Proxy HTT	g the Bean I va Beans AF P/IP Client TP Server – I	Developer PI – Using Sockets – Datagrams.	Kit-Jar F Bean Bu URL –U	Files-Int ilder - M JRL Co	rospec Netwo onnect	ction- rking ion –
						TOTA	AL:45	PERI	ODS
	i. Able to Conferent	<b>COMES:</b> o understand the noing news group etc.	internet	standards	&recent	web	technolo	ogies	like

- ii. Able to implement, compile, test and run Java program,
- iii. Able to make use of hierarchy of Java classes to provide a solution to a given set of requirements
- iv. found in the Java API
- v. Able to understand the components and patterns that constitute a suitable architecture for a web
- vi. application using java servlets

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#### 1702CA403 С **MOBILE COMPUTING** L Т Р 3 3 0 0

Able to demonstrate systematic knowledge of backend and front end by developing vii. anappropriate application.

#### **REFERENCES:**

- 1. Margaret Levine Young, "Internet and WWW", 2nd Edition, Tata McGraw Hill, 2002.
- 2. Paul J. Deitel, Harvey M. Deitel, "Internet & World Wide Web: How to Program", Pearson Education International, 2009
- 3. Herbert Schildt, The Complete Reference Java 2, 4th Edition, Tata McGraw Hill, 2001
- 4. C. Xavier, "Java Programming: A Practical Approach", Tata McGraw Hill, 2011
- 5. Keyur shah, "Gateway to Java Programmer Sun Certification", Tata McGraw Hill 2002
- 6. PoornachandraSarang, "Java Programming", McGraw Hill Professional, 2012
- 7. John Dean, Raymond Dean, "Introduction to Programming with JAVA A Problem Solving Approach", Tata McGraw Hill, 2012

#### **COURSE OBJECTIVE:**

- 1. To learn the basic concepts, aware of the GSM, SMS, GPRS Architecture.
- 2. To have an exposure about wireless protocols -WLN, Bluetooth, WAP, ZigBeeissues.
- 3. To Know the Network, Transport Functionalities of Mobile communication
- 4. To understand the concepts of Adhoc and wireless sensor networks.
- 5. To impart knowledge about Mobile Application Development

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### UNIT I WIRELESS COMMUNICATION FUNDAMENTALS

Introduction – Wireless transmission – Frequencies for radio transmission – Signals – Antennas – Signal Propagation – Multiplexing – Modulations – Spread spectrum – MAC– SDMA – FDMA – TDMA – CDMA – Cellular Wireless Networks.

### UNIT II TELECOMMUNICATION SYSTEMS

GSM – System Architecture – Protocols – Connection Establishment – FrequencyAllocation – Routing – Handover – Security - GPRS

### UNIT III WIRELESS NETWORKS

Wireless LAN – IEEE 802.11 Standards – Architecture – services – AdHocNetwork –WAP 2.0-Blue Tooth.

### UNIT IV <mark>MOBILENETWORK LAYER,TRANSPORT LAYER</mark>

 $Mobile \ IP-Dynamic \ Host \ Configuration \ Protocol-Routing-DSDV-DSR-AODV-$ 

ZRP – ODMR-Traditional TCP – Indirect TCP – Snooping TCP – Mobile TCP – Fast transmit/ Fast Recovery – Transmission/ Timeout Freezing – Selective Retransmission – TransactionOriented TCP.

### UNIT V MOBILE APPLICATION DEVELOPMENT

Mobile Applications Development - Understanding the Android Software Stack – Android Application Architecture – Developing for Android – The Activity Life Cycle – Creating Your First Android Activity – Creating User Interfaces – Intents –Broadcast Receivers – Adapters – Data Storage, Retrieval, and Sharing.-Geo services- creating mobile applications like game, Clock, calendar, Convertor, phone book, Text Editor

### **COURSE OUTCOMES:**

- i. Gain the knowledge about various types of Wireless Data Networks and Wireless Voice Networks.
- ii. Understand the architectures, the challenges and the Solutions of Wireless Communication those are in use.
- iii. Able to Realize the role of Wireless Protocols in shaping the future Internet.
- iv. Able to know about different types of Wireless Communication Networks and their functionalities.
- v. Able to develop simple Mobile Application Using Android

### **REFERENCES:**

1. KavehPahlavan, PrasanthKrishnamoorthy, "Principles of Wireless Networks", Pearson Education, 2003.

2. UweHansmann, LotharMerk, Martin S. Nicklons and Thomas Stober, "Principles of Mobile Computing", Springer, New York, 2003.

3.C.K.Toh, "AdHoc Mobile Wireless Networks", Prentice Hall Inc., 2002.

4. Jochen Schiller, "Mobile Communications", Second Edition, Prentice Hall of India/ Pearson Education, 2003.



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**TOTAL: 45 PERIODS** 

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5. William Stallings, "Wireless Communications and Networks", Second Edition, Prentice Hall of India / Pearson Education, 2004.

# 1704CA406SOFT SKILLS DEVELOPMENT LABORATORYLTPC0021

#### **COURSE OBJECTIVE:**

The student should be able to

1. Develop broad career plans, evaluate the employment market, identify the organizations to get good placement, match the job requirements and skill sets. Take part effectively in various selection procedures adopted by the recruiters.

#### **EXPERIMENTS**

- 1. Practice on phonetics.
- 2. Grammar and writing style.
- 3. Natural language processing.
- 4. Arithmetic skills.
- 5. Communication skills.
- 6. Use of software tools for presentation Word, Excel, Power point.
- 7. Database connectivity.
- 8. Report writing.
- 9. Project design and implementation.
- 10. Presentation skills on projects.
- 11. Group discussion.
- 12. Interview preparation.

#### **TOTAL : 30PERIODS**

#### **COURSE OUTCOMES :** Upon completion of this course, the student should be able to :

- i. Develop effective communication skills (spoken and written).
- ii. Develop effective presentation skills.
- iii. Conduct effective business correspondence and prepare business reports which produce results.
- iv. Become self-confident individuals by mastering inter-personal skills, team management skills, and leadership skills

1702CA501 SOFTWARE TESTING	L	Т	Р	С
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3 0 0 3

### COURSE OBJECTIVE: The student should be able to

- 1. To introduce the basics and necessity of Software testing.
- 2. To introduce various testing techniques along with software production.
- 3. To introduce the concepts of Software bugs and its impact.

### UNIT I INTRODUCTION

Software Testing Background – Software Bugs- Cost of Bugs-Software Testing Realities - Testing Axioms – Precision and Accuracy - Verification and Validation - Quality and Reliability -Testing and Quality Assurance.

#### UNIT II SOFTWARE TESTING METHODOLOGY

Functional Testing - Structural Testing - Static and Dynamic Testing - Low Level Specification Test Techniques - Equivalence Partitioning - Data Testing - State Testing - Formal Reviews - Coding Standards and Guidelines - Code Review Checklist - Data Coverage - Code Coverage.

#### UNIT III SOFTWARE TESTING TECHNIQUES

Configuration Testing – Compatibility Testing – Foreign Language Testing – Usability Testing – Testing the Documentation - Testing for Software Security – Website Testing - Testing Internet Applications - Mobile Application Testing.

### UNIT IV AUTOMATED TESTING AND TEST TOOLS

Benefits of Automation and Tools – Viewers and Monitors – Drivers – Stubs – Stress and Load Tools –

Analysis Tools - Software Test Automation – Random Testing – Beta Testing.

#### UNIT V TEST DOCUMENTATION

Goal of Test Planning – Test Phases – Test Strategy – Resource Requirements – Test Schedule – Writing and Tracking Test Cases - Bug Tracking Systems – Metrics and Statistics - Risks and Issues.

### **COURSE OUTCOMES :**

### Upon completion of this course, the student will:

- i. Perform automated testing using test tools.
- ii. Document the testing procedures.

#### **REFERENCES:**

- i. GlenfordJ.Myers, Tom Badgett, Corey Sandler, "The Art of Software Testing", 3rd edition, John Wiley & Sons publication, 2012.
- ii. SrinivasanDesikan, Gopalaswamy Ramesh, "Software testing- Principles and Practices", Pearson education, 2009.
- iii. Ron Patton, "Software testing", second edition, Pearson education, 2009.
- iv. Boris Beizer, "Software testing techniques", Dream Tech Press, 2009.

9

**TOTAL : 45 PERIODS** 

9

9

9

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#### VIRTUALIZATION AND CLOUD COMPUTING 1702CA502 L Т Р С 2 3 0 4

#### **COURSE OBJECTIVE:**

The student should be able to

- 1. To introduce the broad perceptive of cloud architecture and model
- To understand the concept of Virtualization and design of cloud Services 2.
- 3. To understand the concept of cloud and utility computing and its various issues.
- 4. To appreciate the emergence of cloud as the next generation computing paradigm.
- 5. To be able to set up a private cloud.

### UNIT I VIRTUALIZATION

Basics of Virtualization - Types of Virtualization - Implementation Levels of Virtualization -Virtualization Structures - Tools and Mechanisms - Virtualization of CPU, Memory, I/O Devices -Virtual Clusters and Resource management - Virtualization for Data-center Automation.

#### UNIT II SERVER CONSOLIDATION

Hardware Virtualization – Virtual Hardware Overview - Sever Virtualization – Physical and Logical Partitioning

15

- Types of Server Virtualization - Business cases for Sever Virtualization - Uses of Virtual server Consolidation - Planning for Development -Selecting server Virtualization Platform.

### UNIT III CLOUD ARCHITECTURE AND MODEL

Technologies for Network-Based System – System Models for Distributed and Cloud Computing –NIST Cloud Computing Reference Architecture.Cloud Models:- Characteristics – Cloud Services – Cloud models (IAAS PAAS, SAAS – Lab Experiment using VMWare) – Public vs Private Cloud – Cloud Solutions - Cloud ecosystem - Service management - Computing on demand.

### UNIT IV CLOUD INFRASTRUCTURE

Architectural Design of Compute and Storage Clouds - Layered Cloud Architecture Development - Design Challenges - Inter Cloud Resource Management - Resource Provisioning and PlatformDeployment - Globa **Exchange of Cloud Resources** 

### **UNIT VVIRTUALIZATION AND CLOUD SECURITY 15**

Guest hopping, attacks on the VM (delete the VM, attack on the control of the VM, code or file injection into the virtualized file structure), VM migration attack, hyper jacking-Cloud Security and Trust Management- Cloud Security Challenges - Cloud Security Defense Strategies- Distributed Intrusion/Anomaly Detection - Data and Software Protection Techniques

### **COURSE OUTCOMES :**

Upon completion of this course, the student will:

- Identify the architecture, infrastructure and delivery models of cloud computing i.
- ii. Apply suitable virtualization concept

### **TOTAL: 75 PERIODS**

# 15

#### 15

15



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- iii. Articulate the main concepts, key technologies, strengths and limitations of cloud computing.
- iv. Identify the architecture, infrastructure and delivery models of cloud computing.
- v. Explain the core issues of cloud computing such as security, privacy and interoperability.

### **REFERENCES**:

1. Kai Hwang, Geofrey C. Fox and Jack J. Dongarra, Distributed and Cloud Computing, Morgan Kaufmann, 2012.

2. Cloud Computing: A Practical Approach, Anthony T.Velte, Toby J. Velte, Robert Elsenpeter, Tata-McGraw-Hill, New Delhi – 2010.

3. George Coulouris, Jean Dollimore, Tim Kindberg, Distributed Systems Concepts and Design,

1702CA503	<b>PYTHON PROGRAMMING</b>	L	Т	Р	С
		3	0	0	3

Fifth Edition, Pearson Education Asia, 2012.

### **COURSE OBJECTIVE:**

Upon successful completion of this course, the student will be able to:

1. Describe the major components of computer architecture

- 2. Apply decision and repetition structures in program design.
- 3. Implement methods and functions to improve readability of programs
- 4. Demonstrate the use of Python lists and dictionaries
- 5. Describe and apply object-oriented programming methodology

### UNIT I INTRODUCTION PYTHON9

Introduction –Python –Interpreter-keywords and identifier-Data types-Variables-operators-Expression-Comments-python I/O and import-Namespace.

### UNIT II CONTROL FLOW, FUNCTIONS

Conditionals: Boolean values and operators, conditional (if), alternative (if-else), chained conditional (if-elifelse); Iteration: state, while, for, break, continue, pass; Fruitful functions: return values, parameters, local and global scope, function composition, recursion; Strings: string slices, immutability, string functions and methods, string module; Lists as arrays.

9

### **UNIT III LISTS, TUPLES, DICTIONARIES 9**

Lists: list operations, list slices, list methods, list loop, mutability, aliasing, cloning lists, list parameters; Tuples tuple assignment, tuple as return value; Dictionaries: operations and methods; advanced list processing - list comprehension; Illustrative programs: selection sort, insertion sort, mergesort, histogram.

### **UNIT IV FILES, MODULES, PACKAGES 9**

Files and exception: text files, reading and writing files, format operator; command line arguments, errors and exceptions, handling exceptions, modules, packages; Illustrative programs: word count, copy file.

UNIT V DATABASE MULTITHREADING EMAIL CGI 9

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SQL Database- Creating and searching tables- Reading and storing CONFIG information on database-Database connections- multithreading- Sending email- CGI applications

### **TOTAL : 45 PERIODS**

### **COURSE OUTCOMES:**

### Upon completion of the course, students will be able to

- i. Develop algorithmic solutions to simple computational problems
- ii. Read, write, execute by hand simple Python programs.
- iii. Structure simple Python programs for solving problems.
- iv. Represent compound data using Python lists, tuples, dictionaries.
- v. Read and write data from/to files in Python Programs.

### **REFERENCES:**

1. Allen B. Downey, ``Think Python: How to Think Like a Computer Scientist'', 2nd edition, Updated for Pythor 3, Shroff/O'Reilly Publishers, 2016 (http://greenteapress.com/wp/think-python/)

2. Guido van Rossum and Fred L. Drake Jr, —An Introduction to Python – Revised and updated for Python 3.2 Network Theory Ltd., 2011.

3. John V Guttag, —Introduction to Computation and Programming Using Python", Revised and expanded Edition, MIT Press, 2013

4. Robert Sedgewick, Kevin Wayne, Robert Dondero, —Introduction to Programming in Python: An Interdisciplinary Approach, Pearson India Education Services Pvt. Ltd., 2016.

5. Timothy A. Budd, —Exploring Pythonl, Mc-Graw Hill Education (India) Private Ltd., 2015.

6. Paul Gries, Jennifer Campbell and Jason Montojo, —Practical Programming: An Introduction to Computer Science using Python 31, Second edition, Pragmatic Programmers, LLC, 2013.

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2002CA304		L	Т	P	С
	DATA ANALYTICS	3	0	0	3
PREREQU	JISITE :				
	Data Mining				
COURSE (	OBJECTIVES:				
	1. To understand the competitive advantages of big data analytics.				
	2 To understand the big data frameworks				
	3. To learn data analysis methods				
	4. To learn stream computing				
	5. To gain knowledge on Hadoop related tools such as HBase, Cassandra, P data analytics	'ig, a	and H	live fo	or big
UNIT I	INTRODUCTION TO BIG DATA			9 Ha	ours
Big Data – Risks of Big Analytic Sc Modern Dat	Definition, Characteristic Features – Big Data Applications - Big Data vs Trac g Data - Structure of Big Data - Challenges of Conventional Systems - Web D alability - Evolution of Analytic Processes, Tools and methods - Analysis vs I ta Analytic Tools.	litio ata Repo	nal E – Eve orting	Data - olutio g -	n of
UNIT II	HADOOP FRAMEWORK			9 Ho	ours
Distributed Fi	le Systems - Large-Scale FileSystem Organization – HDFS concepts - MapRe	educ	e Ex	ecutic	on,
Algorithms us	ing MapReduce, Matrix-Vector Multiplication – Hadoop YARN				
UNIT III	DATA ANALYTIC METHODS USING R			8 Ho	urs
Introductio Descriptive	n to R- R Graphical User Interfaces- Data Import and Export - Attribute and Statistics- Visualization Before Analysis- Decision Trees in R - Naïve Bayes	Data in F	a Typ t	pes -	
UNIT IV	MINING DATA STREAMS			9 He	ours
Streams: Cond	cepts – Stream Data Model and Architecture - Sampling data in a stream - M	1ini	ng D	ata St	reams
and Mining T	ime-series data - Real Time Analytics Platform (RTAP) Applications - Case	Stu	dies ·	- Real	Time
Sentiment Ana	alysis, Stock Market Predictions.				
UNIT V	BIG DATA FRAMEWORKS			10 Ho	urs
Introduction to	o NoSQL – Aggregate Data Models – Hbase: Data Model and Implementation	18 –	Hbas	se Cli	ents –
Examples – .C	Cassandra: Data Model – Examples – Cassandra Clients – Hadoop Integration.	Pig	$g - G_{i}$	runt –	Pig
Data Model –	Pig Latin – developing and testing Pig Latin scripts. Hive – Data Types and F	File	Form	iats –	
HiveQL Data	Definition – HiveQL Data Manipulation – HiveQL Queries		- 15	HOL	ma
	10.	ľAI	J: 45	HOU	RS
FURTHER		r			
COURSE	Logical data warehouses and rederation technology, like data lake, AP.	IS			
COURSE	Ou the average ful completion of the course students will be the to				
COL	Understand how to layerage the insights from his data analytics				
	Understand now to leverage the insights from big data analytics				



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CO2: Analyze the HADOOP and Map Reduce technologies associated with big data analytics
CO3: Analyze data by utilizing various statistical and data mining approaches
CO4: Perform analytics on real-time streaming data
CO5: Understand the various NoSQL alternative database models
CO6: Explore on Big Data applications Using Pig and Hive
REFERENCES:
1.Bill Franks, —Taming the Big Data Tidal Wave: Finding Opportunities in Huge Data Streams
Advanced Analytics, Wiley and SAS Business Series, 2012
2. David Loshin, "Big Data Analytics: From Strategic Planning to Enterprise Integration with Tools,
Techniques, NoSQL, and Graph", 2013
3. Michael Berthold, David J. Hand, -Intelligent Data Analysis, Springer, Second Edition, 2007
4. Michael Minelli, Michelle Chambers, and AmbigaDhiraj, "Big Data, Big Analytics: Emerging Business
Intelligence and Analytic Trends for Today's Businesses", Wiley, 2013.
5. P. J. Sadalage and M. Fowler, "NoSQL Distilled: A Brief Guide to the Emerging World of Polyglot
Persistence", Addison-Wesley Professional, 2012
6. Richard Cotton, "Learning R – A Step-by-step Function Guide to Data Analysis, , O'Reilly Media, 2013.
7 https://www.sas.com/en_us/insights/analytics/big-data-analytics.html

2004CA307		TECHNICAL CEMINAD AND DEDODT WOTTING	L	Т	Р	С
		IECHNICAL SEMINAK AND KEPOKI WKITING	0	0	2	1
Course Objecti	ives:					
	1. To	help students develop listening skills for academic and profess	ional	purp	oses.	
	2. To sit	help students acquire the ability to speak effectively in English uations	n in re	al-lif	e	
	3. To	o inculcate reading habit and to develop effective reading s	skills			
	4. Te	b learn and use client server architecture based applications	s.			
	5. Te	o explore server side functionalities of an application.				
List of Experin	nents:					

The goal of this course is to train the students to critically evaluate a well-defined set of researchsubjects and to summarize the findings concisely in a paper of scientific quality. The paper will be evaluated based on the ability to understand a topic, communicate it and identify the issues. Resultsfrom this term paper will be presented to fellow students and a committee of faculty members:

- 1. Every student selects a topic related to current trends and the same should be approved by the respective committee. This selection should have at least 5 distinct primary sources.
- 2. Every student must write a short review of the topic and present it to fellow students and faculty (discuss the topic expose the flaws analyze the issues) every week.

The faculty should evaluate the short review and award marks with respect to the following.

- 3. Has the student analyzed not merely quoted the most significant portions of the primary sources employed?
- 4. Has the student offered original and convincing insights?
- 5. Plagiarism to be checked.



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- 6. Every student should re-submit and present the review article including issues/ comments/conclusions which had arisen during the previous discussion.
- 7. Every student should submit a final paper as per project specifications along with all short review reports (at least 4 internal reviews) and corresponding evaluation comments.
- 8. Every student should appear for a final external review exam to defend themselves.

		Total:	<b>30 Hours</b>
<b>Course Outcomes:</b>			
After	completion of the course, Student will be		
1. (	Gain confidence in facing the placement interview.		
2. I	Develop effective communication skills (spoken and written).	•	
3. I t	nteract with each other and face a wide variety of issues, topics, ar hey are likely to come across as entry level professionals	nd situat	ions that

## 2017-20182018



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1704CA108	LIFE SKILL I – BUSINESS ENGLISH	L 0	Т 0	P 2
COURSE OBJ 1. 2. 3. 4.	ECTIVES: To help students understand and develop the necessary skills to equ path they choose. To guide students in making responsible decisions, to create a de goals by improving their soft skill. To get better students reading, listening, writing and speaking skills To help students improve their problem solving skills by ignite t sessions.	uip them f sire and to by breakin their mind	or wh: o fulfi ng thei is thro	atever c Il indiv r barrie ugh apt
UNIT I				4 HC
Career Opportu Industry Expect	nities tations			
UNIT II S	OFT SKILL TRAINING			6 НО
Introduction to confidence beau	Soft Skill - motivational programming - personality development - aty.	self confid	entiali	ty – inr
UNIT III G	OAL SETTING			4 HO
Environmental management -	awareness – Genetic Engineering – people management – time mana communication skills – trait attitude skills & videos	gement - d	lomair	1
UNIT IV				8 HO
Communication	skills - ICE breaking and activity sheets.			
UNIT V A	PTITUDE			8 HO
Numbers: basic	s - H.C.F & L.C.M of numbers- Decimal fractions and problems on	numbers.		
COURSE OUT CO1: U CO2: A CO3: T CO3: T CO4: St	<b>FCOMES:</b> n the successful completion of the course, students will be able to nderstand how to make out opportunities in their career path. pply their soft skills in making decision in order to solve issues in the o some extent improvement in their reading, writing and speaking ski arted to solve problems in a swift way.	TO' tir everyda	FAL:	30 HO
REFERENCE 1. You Can Wir	S: 1 – Shiv Khera.			
2. Soft Skills Tr Frederick H.	aining: A Workbook to Develop Skills for Employment Paperback - Wentz .	Large Pri	nt, Ma	y 2012
3. Steven Covey	y – 7 Habits of Effective people 67.			

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1704CA208		Life Skill II- Verbal Ability	L	Т	Р	С
		<u></u>	0	0	2	1
COURSE OBJ	ECTIVES:					
1.T	To help stude	ents comprehend and use vocabulary words in their day to day	comr	nunic	ation.	
2.1	To apply app	propriate reading strategies for interpreting technical and non	-techr	nical o	locum	ients
u	ised in job-r	elated settings.				
3.1	To ensure s	tudents will be able to use targeted grammatical structur	es me	eaning	gfully	and
a	ppropriately	/ in oral and written production.		<u> </u>	1	.1
4.1	o enable th	ie students to arrange the sentences in meaningful unit and t	to det	ermin	e whe	ether
<u>с</u> 5 т	$\frac{1}{2} \frac{1}{2} \frac{1}$	a principles of affective business writing to hope communication	on ak	110		
J. 1	O Apply u	e principles of effective busiless writing to note communicati	UII SK	1115		
UNIT I	VOCABU	LARY USAGE			06 H	ours
Introduction - S	ynonyms ar	nd Antonyms based on Technical terms - Single word Subst	itutio	1 – N	ewspa	aper,
Audio and video	listening ad	ctivity.			1	1
UNIT II	COMPRE	HENSION ABILITY			06 H	ours
Skimming and S	Scanning –	Social Science passages – Business and Economics passages	– late	est po	litical	and
current event bas	sed passages	s – Theme detection – Deriving conclusion from passages				
UNIT III	BASIC GF	RAMMAR AND ERROR DETECTION			06 H	ours
Parallelism – F	Redundancy	v – Ambiguity – Concord - Common Errors – Spotting	g Erro	ors –	Sente	ence
improvement -	Error Dete	ction FAQ in Competitive exams.				
UNIT IV	REARRAN	NGEMENT AND GENERAL USAGE			06 H	ours
Jumble Sentence	es – Cloze 7	Sest - Idioms and Phrases – Active and passive voice – Spelling	g test.	-		
UNIT V	APPLICA	TION OF VERBAL ABILITY			06 H	ours
Business Writin	ng - Busine	ss Vocabulary - Delivering Good / Bad News - Media Con	nmun	icatio	n - Ei	mail
Etiquette – Rep	ort Writing	- Proposal writing - Essay writing- Indexing - Market surv	eying			
		]	ГОТА	L: 3(	) HOI	JRS
FURTHER RE	ADING:					
	Non-Linear	Models				
COURSE OUT	COMES:					
(	On the succe	essful completion of the course, students will be able to				
CO1: 5	Students are	enabled to use new words in their day to day communication				
CO2: S	Students are	capable to gather information swiftly while reading passages.				
CO3: S	Students are	proficient during their oral and written communication.				
CO4: 5	Students are	equipped to rearrange the sentences and able to identify the vo	bice of	f the s	senten	ce.
CO5: S	Students use	their knowledge of the best practices to craft effective busines	ss doc	umen	ts	
<b>KEFERENCES</b>		Loonalish i Unadharan Harris Duran - Can Vanhal Ala'i' 10	. die	<b>.</b>	nak -	
1. Arun Sh	iarina and M C McGrawł	Hernaksin Opadinyav, now to Prepare for verbal Addity and Rea Hill Publication Seventh Edition 2017	ung	Comp	renen	sion
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2.	R S Aggarwal and VikasAggarwal, Quick Learning Objective General English, S.Chand Publishing
	House, 2017
3.	Dr.K.Alex, Soft Skills, S.Chand Publishing House, Third Revise Edition, 2014
4.	Raymond Murphy, Essential English Grammar in Use, Cambridge University press, New Delhi, Third
	Edition, 2007

MC7104	DATA STRUCTURES AND ALGORITHMS	
COURSE OBJECTIV To understan To know about To get a clean Using the dat Able to analy	VES d the linear and non linear data structures available in solving ut the sorting and searching techniques and its efficiencies r idea about the various algorithm design techniques a structures and algorithms in real time applications ze the efficiency of algorithm	problems
UNIT I LINEA Introduction - Abstrac - Circular Queue -	AR DATA STRUCTURES ct Data Types (ADT) – Arrays and its representation –Structure Applications of stack – Infix to postfix conversion – evaluation	9- es – Stack – Queu on of expression
Applications of Quel Addition	Je - Linked Lists – Doubly Linked lists – Applications of linke	d list – Polynom
Applications of Quei Addition UNIT II Need for non-linear Binary tree traversals Huffman Algorithm -	STRUCTURES Structures – Trees and its representation – Binary Tree – s – left child right sibling data structures for general trees – ap Binary search tree.	ed list – Polynom 9+ expression trees plications of trees
Applications of Quer Addition UNIT II TREE Need for non-finear Binary tree traversals Huffman Algorithm - UNIT III BALA AVL trees –B-Trees Hashing functions - ( hashing.	STRUCTURES Structures — Trees and its representation — Binary Tree — of subctures — Trees and its representation — Binary Tree — of s — left child right sibling data structures for general trees — app Binary search tree. NCED SEARCH TREES, SORTING AND INDEXING - Sorting — Dubble sort - Quick Sort - Insertion Sort – Hea Collision Resolution Techniques - Separate chaining - Open ac	ed list – Polynom 9+ expression trees plications of trees 9- 9 sort – Hashing ddressing - Multip



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UNIT IV GRAPHS

9+3

9+3

Definitions – Representation of graph - Graph Traversals - Depth-first traversal – breadth-first traversal - applications of graphs - Topological sort – shortest-path algorithms – minimum spanning tree – Prim's and Kruskal's algorithms – biconnectivity – Euler circuits.

#### UNIT V ALGORITHM DESIGN AND ANALYSIS

Algorithm Analysis – Asymptotic Notations - Divide and Conquer – Merge Sort – Binary Search -Greedy Algorithms – Knapsack Problem – Dynamic Programming – Warshall's Algorithm for Finding Transitive Closure – Backtracking – Sum of Subset Problem – Branch and Bound – Travelling Salesman Problem.

TOTAL 45+15: 60 PERIODS

#### COURSE OUTCOMES:

- Able to select and apply the data structure to suit any given problem.
- Able to design their own data structure according to the application need.
- Able to apply the algorithm design techniques to any of the real world problem.
- Able to develop any new application with the help of data structures and algorithms.
- · Able to write efficient algorithm for a given problem and able to analyze its time complexity.

#### REFERENCES:

- 1. M. A. Weiss, "Data Structures and Algorithm Analysis in C++", Pearson Education Asia, 2013.
- ) Tanaanhaim A C Lanaram V Auraatan M I " Data Otaistura using (" Daaman



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MC7201 OBJECT ORIENTED PROGRAMMING LTPC 3003 COURSE OBJECTIVES: · To learn how C++ supports Object Oriented principles such as abstraction, polymorphism etc · To understand and apply the principles hiding, localization and modularity in software development Use the generic programming features of C++ including the STL · Design and implement reliable and maintainable object-oriented applications of moderate complexity composed of several classes UNITI FUNDAMENTALS OF OBJECT ORIENTED PROGRAMMING 9 Object-Oriented Programming concepts – Encapsulation – Programming Elements – Program Structure – Enumeration Types – Functions and Pointers – Function Invocation – Overloading Functions – Scope and Storage Class – Pointer Types – Arrays and Pointers – Call-by-Reference – Assertions – Standard template library. IMPLEMENTING ADTS AND ENCAPSULATION UNITI 9 Aggregate Type strategies in the Pointer Operators – Unions – Bit Fields – Data Handling and Member Functions – Classes – Constructors and Destructors – Static Member – this Pointer – reference semantics – momentation of simple ADTs. UNIT III POLYMORPHISM 9 ADT Conversions - Overloading - Overloading Operators - Unary Operator Overloading - Binary Operator Overloading Exection Pointer Operators - Visitation - Iterators - containers -Sequence Containers - List Iterators - Associative Containers. UNIT IV EMPLATESAND FILE HANDLING Template d mplates - Class Templates – Parameterizing – STL - Algorithms - Function Adaptors - Streams and Formatted I/O - I/O Manipulations -File handling -Random Access UNIT V INHERITANCE 9 Derived Class - Typing Conversions and Visibility - Code Reuse - Virtual Functions - Templates and Inheritance - Run-Time Type Identifications - Exceptions - Handlers - Standard Exceptions. TOTAL: 45 PERIODS COURSE OUTCOMES: Able to understand and design the solution to a problem using object-oriented programming concepts. Able to use proper class protection mechanism to provide security. Able to demonstrate the use of virtual functions to implement polymorphism. · Understand and implement the features of C++ including templates, exceptions and file handling for providing programmed solutions to complex problems Able to reuse the code with extensible Class types, User-defined operators and function overloading

10